IC 4-32.2-7

Chapter 7. Charity Gaming Enforcement Fund

IC 4-32.2-7-1

"Surplus revenue"

Sec. 1. As used in this chapter, "surplus revenue" means the amount of money in the charity gaming enforcement fund that is not required to meet the costs of administration and the cash flow needs of the commission under this article.

As added by P.L.91-2006, SEC.3.

IC 4-32.2-7-2

"Fund"

Sec. 2. As used in this chapter, "fund" means the charity gaming enforcement fund established by section 3 of this chapter. *As added by P.L.91-2006, SEC.3.*

IC 4-32.2-7-3

Charity gaming enforcement fund established

Sec. 3. The charity gaming enforcement fund is established. The commission shall administer the fund.

As added by P.L.91-2006, SEC.3.

IC 4-32.2-7-4

Fees, penalties, and taxes deposited in charity gaming enforcement fund

Sec. 4. The fund consists of the following:

- (1) License fees collected under IC 4-32.2-6.
- (2) Civil penalties collected under IC 4-32.2-8.
- (3) Charity gaming card excise taxes received under IC 4-32.2-10.

As added by P.L.91-2006, SEC.3.

IC 4-32.2-7-5

Investment of fund

Sec. 5. Money in the fund does not revert to the state general fund at the end of a state fiscal year. The treasurer of state shall invest the money in the fund not currently needed to meet the obligations of the fund in the same manner as other public funds may be invested. *As added by P.L.91-2006, SEC.3.*

IC 4-32.2-7-6

Annual appropriation

Sec. 6. There is appropriated annually to the commission from the fund an amount sufficient to cover the costs incurred by the commission for the purposes specified in this article. *As added by P.L.91-2006, SEC.3.*

IC 4-32.2-7-7

Transfers to build Indiana fund

Sec. 7. Before the last business day of January, April, July, and October, the commission shall, upon approval of the budget agency, transfer the surplus revenue to the treasurer of state for deposit in the build Indiana fund.

As added by P.L.91-2006, SEC.3.